

Subtype	Overall
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	Data	
Type	Sum of Rating	Sum of Questions
Total	1,640	100
Attack	1,373	42
CounterAttack	1,465	19
Defense	1,947	39
Opening	2,410	6
Middlegame	1,511	44
Endgame	1,652	50
Strategy	1,721	35
Tactics	1,555	35
Calculations	1,517	17
StandardPositions	1,757	13
RecognizingThreats	1,850	50
Sacrifice	1,489	48

Rating Rank
7
1
2
12
13
4
8
9
6
5
10
11
3

Type	Attack
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	Data	
Subtype	Sum of Rating	Sum of Questions
Opening	-	1
Middlegame	1,382	26
Endgame	1,357	15
Sacrifice	1,359	21
Calculations	1,471	7
Strategy	1,555	19
Tactics	1,184	14
StandardPositions	-	2
RecognizingThreats	1,580	7
Overall	1,373	42

Rating Rank
5
2
3
6
7
1
8
4

This pivot shouldn't be touched. To drilldown and get additional reports, use this pivot

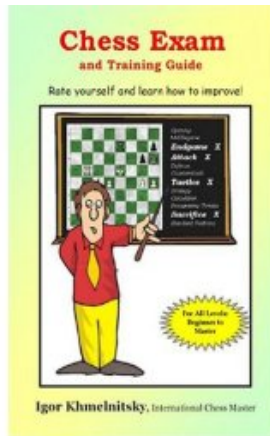
Notes:

1. Trouble areas are in yellow shade. The greater the Rating ranking, the better.
2. Pay greater attention to the categories with great number of questions.
3. Rating for subcategory with less than 6 questions were not used at all

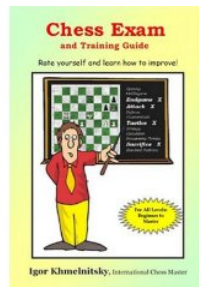
EXAMPLE of Additional Reports based on the Chess Exam selections submission and Talking points from Game Reviews:

6 games were submitted
 Specific comments sprinkled throughout the games. Some general findings we discussed during the session:

Games 1 and 3 - chooses odd openings and not prepared (!)
 Time management - Game 2
 Toughness - after a mistake, collapses (= endgame - Nxc5??, game 6 - Nxe5 missed, then allowed Qb3+)
 Voluntary, sometimes odd, King movement (in 4 out of 6 games) - in Endgame it was good, in Middlegame - very poor!
 Poor decision on what to do with the Queen. game 6 move 21. also, game 1 moves 31, 36
 Eager to trade Bishop for Knight



Type	Subtype	Questions	Rating	Rank Cat	Rank Overall	Type	Subtype	Questions	Rating	Rank Cat	Rank Overall
Total	Overall	100	1,640			Opening	Overall	6	2,410		
Attack	Overall	42	1,373		55	Opening	Tactics	3			
Attack	Tactics	14	1,184	7	70	Opening	Strategy	2			
Attack	Strategy	19	1,555	2	44	Opening	Calculation	1			
Attack	Calculations	7	1,471	3	50	Opening	StandardPi	0			
Attack	StandardPositions	2				Opening	Attack	1			
Attack	Opening	1				Opening	CounterAtt	1			
Attack	Middlegame	26	1,382	4	53	Opening	Defense	4			
Attack	Endgame	15	1,357	6	60	Opening	Recognizin	4			
Attack	RecognizingThreats	7	1,580	1	40	Opening	Sacrifice	1			
Attack	Sacrifice	21	1,359	5	58	Recognizin	Overall	50	1,850		
Calculations	Overall	17	1,517			Recognizin	Attack	7	1,580	9	40
Calculations	Attack	7	1,471	4	50	Recognizin	CounterAtt	14	1,963	2	5
Calculations	CounterAttack	6	1,691	2	28	Recognizin	Defense	29	1,854	4	12
Calculations	Defense	4				Recognizin	Opening	4			
Calculations	Opening	1				Recognizin	Middlegam	20	1,846	5	14
Calculations	Middlegame	8	1,230	5	68	Recognizin	Endgame	26	1,757	7	20
Calculations	Endgame	8	1,610	3	35	Recognizin	Tactics	22	1,871	3	8
Calculations	RecognizingThreats	10	2,180	1	1	Recognizin	Strategy	9	1,242	10	66
Calculations	Sacrifice	9	1,182	6	72	Recognizin	Calculation	10	2,180	1	1
CounterAttack	Overall	19	1,465			Recognizin	StandardPi	9	1,693	8	26
CounterAttack	Tactics	9	1,733	3	25	Recognizin	Sacrifice	25	1,778	6	18
CounterAttack	Strategy	4				Sacrifice	Overall	48	1,489		
CounterAttack	Calculations	6	1,691	4	28	Sacrifice	Attack	21	1,359	7	58
CounterAttack	StandardPositions	0				Sacrifice	CounterAtt	13	1,416	6	52
CounterAttack	Opening	1				Sacrifice	Defense	14	1,588	2	38
CounterAttack	Middlegame	10	1,747	2	24	Sacrifice	Opening	1			
CounterAttack	Endgame	8	1,117	6		Sacrifice	Middlegam	28	1,337	8	64
CounterAttack	RecognizingThreats	14	1,963	1	5	Sacrifice	Endgame	19	1,576	3	42
CounterAttack	Sacrifice	13	1,416	5	52	Sacrifice	Tactics	28	1,489	5	48
Defense	Overall	39	1,947			Sacrifice	Strategy	7	1,535	4	46
Defense	Tactics	12	1,871	3	8	Sacrifice	Calculation	9	1,182	9	72
Defense	Strategy	12	1,992	1	3	Sacrifice	StandardPi	4			
Defense	Calculations	4				Sacrifice	Recognizin	25	1,778	1	18
Defense	StandardPositions	11	1,826	5	16	StandardPi	Overall	13	1,757		
Defense	Opening	4				StandardPi	Attack	2			
Defense	Middlegame	8	1,671	6	29	StandardPi	CounterAtt	0			
Defense	Endgame	27	1,943	2	6	StandardPi	Defense	11	1,826	1	16
Defense	RecognizingThreats	29	1,854	4	12	StandardPi	Opening	0			
Defense	Sacrifice	14	1,588	7	38	StandardPi	Middlegam	0			
Endgame	Overall	50	1,652			StandardPi	Endgame	13	1,757	2	20
Endgame	Tactics	11	1,368	8	56	StandardPi	Recognizin	9	1,693	3	26
Endgame	Strategy	18	1,656	4	33	StandardPi	Sacrifice	4			
Endgame	Calculations	8	1,610	5	35	Strategy	Overall	35	1,721		
Endgame	StandardPositions	13	1,757	2	20	Strategy	Attack	19	1,555	3	44
Endgame	Attack	15	1,357	9	60	Strategy	CounterAtt	4			
Endgame	CounterAttack	8	1,610	5	35	Strategy	Defense	12	1,992	1	3
Endgame	Defense	27	1,943	1	6	Strategy	Opening	2			
Endgame	RecognizingThreats	26	1,757	2	20	Strategy	Middlegam	15	1,351	5	62
Endgame	Sacrifice	19	1,576	7	42	Strategy	Endgame	18	1,656	2	33
Middlegame	Overall	44	1,511			Strategy	Recognizin	9	1,242	6	66
Middlegame	Tactics	21	1,669	4	31	Strategy	Sacrifice	7	1,535	4	46
Middlegame	Strategy	15	1,351	6	62	Tactics	Overall	35	1,555		
Middlegame	Calculations	8	1,230	8	68	Tactics	Attack	14	1,184	7	70
Middlegame	StandardPositions	0				Tactics	CounterAtt	9	1,733	3	25
Middlegame	Attack	26	1,382	5	53	Tactics	Defense	12	1,871	1	8
Middlegame	CounterAttack	10	1,747	2	24	Tactics	Opening	3			
Middlegame	Defense	8	1,671	3	29	Tactics	Middlegam	21	1,669	4	31
Middlegame	RecognizingThreats	20	1,846	1	14	Tactics	Endgame	11	1,368	6	56
Middlegame	Sacrifice	28	1,337	7	64	Tactics	Recognizin	22	1,871	1	8
						Tactics	Sacrifice	28	1,489	5	48



Additional Reports